

General Format:

8:00am 30 minute practice session

9:00am: Qualifying session (3 laps, then order on track)

8:30am: Drivers meeting/kart draw

9:15am: Green flag

Race Information:

- Orange track timing line will be used for timing and scoring.
- The qualifying session will consist of 3 laps, you may not switch drivers during qualifying; but you may have a different starting driver than your qualifying driver.
- If you have a mechanical failure during qualifying; your kart will be swapped and you will start from the rear of the field if unable to complete a qualifying lap.
- The karts will be lined up on the large, blue track back stretch.
- This race features a lemans style running start.
- Each driver must be buckled, with straps over each shoulder by the main start finish line.

Weight:

- Weight requirement 190lbs (minimum). There is no maximum add for weight. You will need to mark your weight at the beginning of the race with an official.
- You will also be weighed at the end of the race. If you are underweight, you will be docked 1 lap/per pound. (Keep in mind some people lose weight during a race, you may want to compensate with a few extra pounds)

General race rules:

- No bumping
- No blocking (going out of your racing line to impede another's progress after choosing an initial line; a second blocking move)
- Green flag: starts the race
- Yellow flag: caution on the track, slow down, no passing in this zone (if a pass is made, we will use the meatball flag to adjust positions)
- Black flag: you have not adhered to our track rules, you must come to pit road for a stop and go penalty, or for however long the official deems based on your actions
- Blue flag with orange stripe: move over, you are being lapped. Move over to the outside of the turn in an area you deem safe. Do not stop on the track. You have one lap to move over, or you will get a black flag penalty.
- Meatball flag: you have performed a bad pass, give the position back. We consider bad passes, bumping or turning another out of the way, pushing one through a turn to pass when not halfway up on the driver's kart you are attempting to pass. You have one lap to give the position back or you will get a black flag penalty
- We will show the two laps to go signal, a white flag for one lap to go, and the checkered flag at the end of the race.
- After the checkered flag please slow down as the officials will be directing you into pit road
- If you have a question for an official during the race, please wave them over to get their attention. Stay behind the railing unless switching drivers.
- If you have a mechanical failure during the race, pull to a safe area of the track or into pit road if you can make it. We will try to fix the kart or get you a new one. We will also add the laps back one may have lost during the incident.

General Race Penalties:

-If you receive a blue flag or meatball flag you have 1 lap, from the point given, to complete the action this flag is indicating to you. If you do not adhere to the blue flag or the meatball flag within 1 lap, you will receive a black flag and must serve a stop and go penalty or until the official directs you otherwise.

-If the official determines there is a situation in which a meatball flag needs to be given and either the receiving or resulting driver immediately pits to perform a driver swap or kart swap and the official is unable to give the penalty fairly by use of the flag, the receiving driver will be black flagged and held for a length of time matching the severity of the improper pass.

-AFTER the "2 to go" signal has been given, if a racer commits an on-track error, in which the penalty would be a black flag, they will not be given a black flag on track; instead, they will receive a post-race time penalty to mimic the black flag penalty and there will be a black and checkered finish, signifying the race has unofficial results.

-If you are given the black flag, you have 1 lap to complete this stop & go penalty; if both pit lanes are in use, a racer may stay out and wait until there is a pit lane available to complete their penalty.

-If you are given the black flag, you have 1 lap to complete this stop & go penalty; if you do NOT stop on the first available lap, the racer will be given the black flag for a second time and the penalty will increase to a 5 second time penalty to be served in pit road. If the racer does NOT stop on their second chance of receiving a black flag, they will be disqualified and no points will be awarded.

**In the instance that a driver does not come in for any black flags and is impeding/showing unruly or aggressively damaging behavior on track, this race will be red flag and the at fault racer will be removed. Officials will use the previous laps results (gaps and timing) to release drivers appropriately and restart the race.*

Pit Stop & Timer Information:

- You must do 9 driver, pit stops
- Pay attention to the lights on pit road; if you come in and the light is Red, you must wait until it is Green to move forward and press the button and proceed with your stop. You may not perform your stop before being in the box and having pressed the timing button.
- You must stop, with your front tires, completely within the outlined box, not on the tapped line, and hit the red button (this will turn on a timer and turn the light Red)
- You may then leave once the light turns Green and of course, all your weight is in and your belt is buckled.
- If you miss the button on entry, you must keep going through pit road and NOT perform your driver change or pit stop.
- You may take weight in and out of the kart during driver swaps, but bear in mind it does take more time. Each team is responsible for retrieving and keeping up with their weight. Please do not leave weight on the pit boxes or in the way of other drivers.
- It is up to you and your teams' strategy to determine when your stops will be.
- You can perform driver swaps/pit stops anytime during the race EXCEPT the first lap and after you have received the "2 to go" signal from the official. You may receive the "2 to go" signal whilst in the pit lane.
- Every pit stop a team performs must also be a driver swap.
- When coming into pit road, please be courteous and put your hand up.
- You must also be under control, no slamming into walls when entering & exiting pit road.
- A driver may not use the pit box to slow/stop themselves egregiously when performing a pit stop.
- When getting ready for a driver/kart pit stop, please stay on the pit boxes and out of the way of free flowing/moving traffic.
- You must be buckled before the end of the gray boxes outline pit road for both driver pit stops and kart swaps.
- During pit stops, the only teammates allowed on pit road is the driver getting out of the kart and the driver getting into the kart. There may be no other teammates helping. You may not have an extra person to help on pitroad. The only exception is for any youth racers, in which they may have one additional person, a parent, to help with their swap.
- When blending back onto track, karts on track have right of way. Merge courteously.

Pitting Penalties:

- *If you fail to complete all pit stops, you will be docked 1 lap/per each missed stop.*
- *If you commit any one of the following penalties you/your team will be given a black flag and must perform a stop & go penalty within 1 lap, barring the pitlane is open and available:*
 - *Perform your driver swap before being in the pit box and pressing the timing button*
 - *Overshooting the outlined pit box and having any part of your karts tires on the box's taped line*
 - *If a driver pits after receiving the "2 to signal", this will result in a black flag penalty in which you will be held in pit road for one lap. If the officials are unable to assess the penalty during the race, you will receive a post-race penalty of a 1 lap loss. You may not receive the white flag whilst in the pit lane.*
 - *If a driver comes down pitroad and is not in control of their kart, slamming into walls, or is unbuckled driving down the pit lane.*
 - *If a driver leaves the pit lane before the light has changed to green or leaves the pit boxes unbuckled. Each driver has until the end of the box to be buckled.*
 - *If you impede a racers line whilst exiting pit road and do not merge courteously, you will receive a penalty at the officials discretion, either a meatball flag or most typically, a black flag and within 1 lap, serve a stop and go penalty.*

*SUPER REVERSE:

-In this direction there is a yellow commitment line. When entering pit road, all 4 of your kart's tires must be within, to the left of, that commitment line.

-If you do not commit to pit road properly you will receive a black flag and within 1 lap, serve a stop and go penalty.

Kart Swap Information:

- There will be 1 kart swap during this race operating with 45-30-45 (120-75-45) timing.
- The karts, waiting in pit road, will have the seats, pedal and seat belts pre-adjusted (seats halfway, pedal one click up)
- During a kart swap, you must get into the first available kart in the lane you pulled into. (If you come in first on the left side, you must get into the first kart at the beginning of the line on the left side).
- You are solely responsible for carrying your own weight to the new kart (no help unless certain circumstance)
- The kart swap will be in the middle 30 minutes of the race (75 min - 45 min) (depending on the leader's placement on the track).

Kart Swap Penalties:

- *If you get into the wrong kart and are not stopped by an official, you will be black flagged.*
- *If you are not completely bucked by the end of the gray pit boxes you will receive a black flag, stop & go penalty.*
- *If you leave weight in a kart and do not carry it with you to your new kart you will receive a black flag and the official will hold you for a 14 second time penalty (this will NOT count as a pit stop)*
(this is because you have not only raced without weight and gained an advantage for your team, but you have also left weight in another kart and potentially disrupted another teams race)